

DANJO



Home: In his upturned laundry basket in the Slime Squad Base

Hangs out with: Furp, Zill and Plog – his fellow Slime Squaddies

Habits: Fighting crime with slime and rhyme

Hates: Evil criminal mastermind Lord Klukk

Hero or horror: Hero – slime-slinging super-monster!

Slime score: 92

Stink factor: 7

DOLOFIN



Home: The Septic Sea

Hangs out with: The other junkjacks

Habits: Eating seaweed and talking like a pirate, a-harr

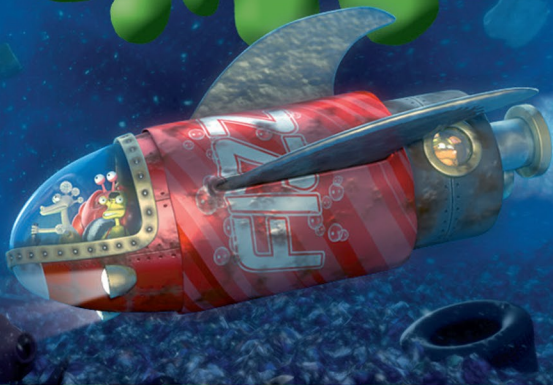
Hates: Getting the screaming wibble-trots from lack of food

Hero or horror: Hero – doing his best to find a new home for the junkjacks

Slime score: 55

Stink factor: 11

SLIME SUB



Home: Furp's laboratory

Hangs out with: The Slime-mobile and the Slime Squad

Habits: Undertaking underwater missions with the Squaddies

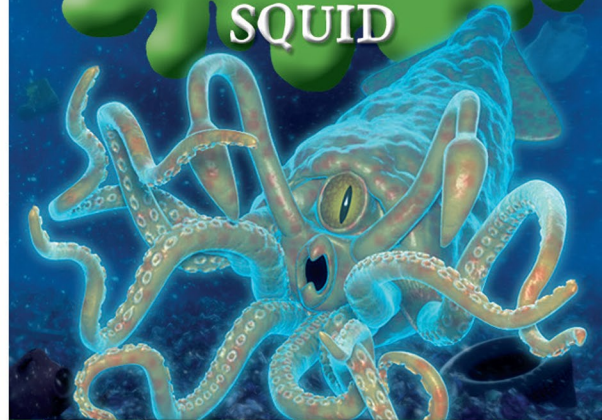
Hates: Scary supernatural squids

Hero or horror: Hero – the can that can do!

Slime score: 72

Stink factor: 1

SUPERNATURAL SQUID



Home: The Septic Sea

Hangs out with: Demons of the deep (and fish)

Habits: Suddenly disappearing in a spooky fashion

Hates: Very bright lights

Hero or horror: Horror – titanic tentacled terror

Slime score: 33

Stink factor: 78

